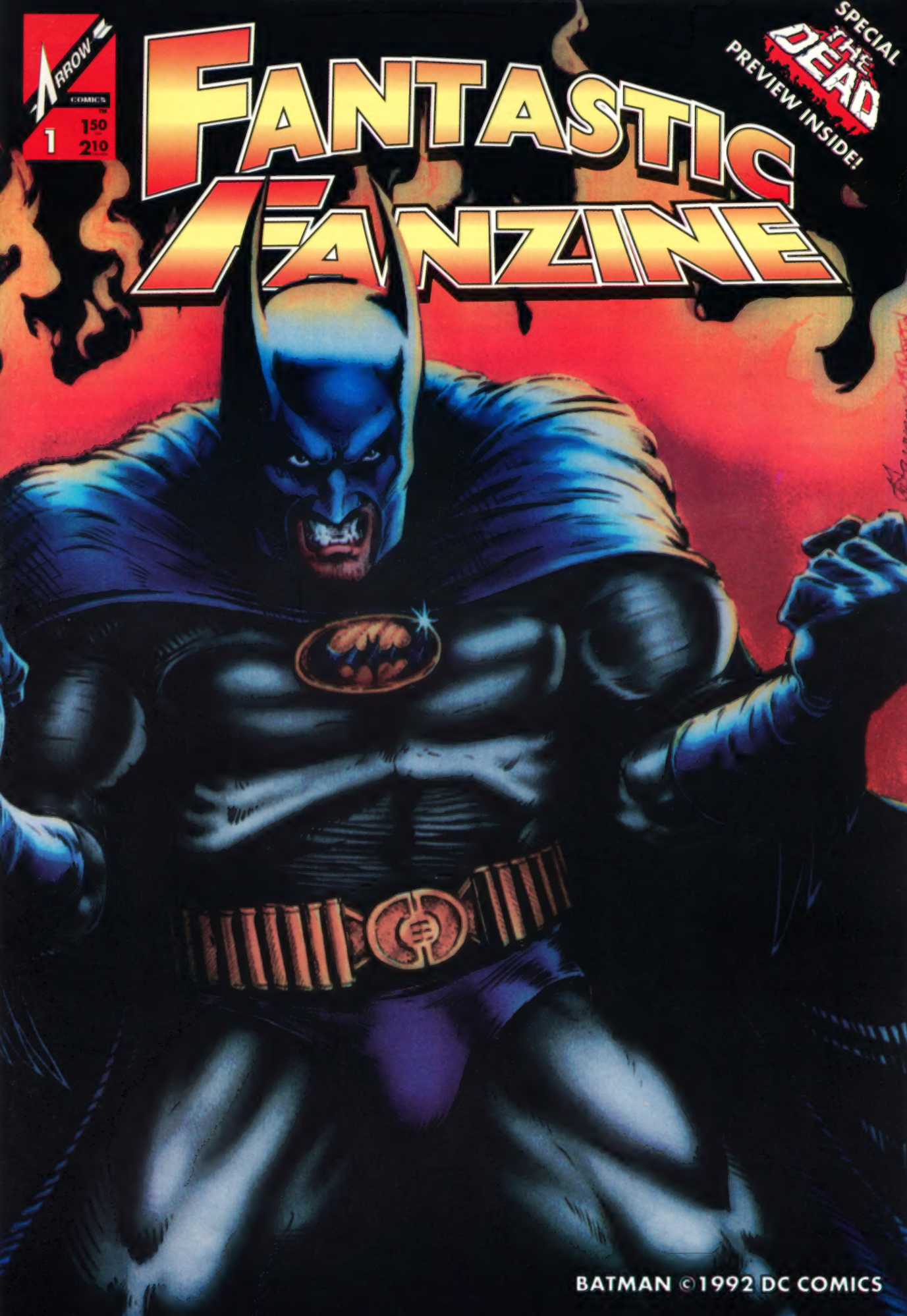
ARROW
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FANTASTIC FANZINE
SPECIAL
THE DEAD
PREVIEW INSIDE!
BATMAN ©1992 DC COMICS

FANTASTIC FANZINE

VOL. 4 NO. 1

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Batman © DC Comics 1992.
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Britt Martin
BACK COVER
Jeff Lafferty

FANTASTIC FANZINE STAFF:

PUBLISHER SAM GRIFFITH
EDITOR/WRITER..RALPH GRIFFITH
WRITERS JASON MOORE, BRIAN DAMIEN, GARY E. BISHOP, L.E. BECKER, DAN SANCHEZ, RANDY ZIMMERMAN
ARTISTS. DOUG LAMPERSKI, BRAD GARNEAU(COVER ARTIST), JASON MOORE, RANDY ZIMMERMAN
ART DIRECTORS GRIFF, GRIFF, RANDY ZIMMERMAN, JASON MOORE & FRIENDS

Contributions: So, ya say ya wanna get published, eh?

Well, FANTASTIC FANZINE is looking for a few good artists writers, inkers, and letterers to help fill its pages. All contributions will be used as space permits. Also FANTASTIC FANZINE will be used as a training ground for new talent, with selected individuals assigned to work on upcoming ARROW COMICS projects.

There are a few things we're looking for pronto. Comic Book reviews are always enjoyed, so anyone doing reviews will be a great help. We're also looking for comic book character profiles and/or, histories. We will try to run interviews with comic book creaters as well. It's time to start "pinging" away at all those typewriters people.

We also need any one to seven page completed stories or illustrations to publish. If you feel like just sending in a sample xerox of pencils or inks, please do so. We keep everything on file and may be able to match you up with other talented individuals to try get a finished product in publication.

We also need new "headers" for many of our columns, so letters out there, let's see what you can come up with. Good letterers are hard to find.

One final note on submissions; please, remember to put your, name, address and phone number on every piece submitted.

Now the sad part... no payment is involved for anything published here at FANTASTIC FANZINE. However, contributors will receive at least one to three free copies of the fanzine in which their submissions were published. This amount will depend on the amount contributed.

In addition, complementary copies of FANTASIC FANZINE will be sent to the other major and independent publishers and distributors. Of course, since plans are afoot to revive the ARROW COMICS, there is a good chance most of our talent will come from the contributions of FANTASTIC FANZINE.

Remember, this fanzine is here to help you get published, fine tune your skills, have some fun, meet some people, and hopefully entertain. But for that to happen you have to get involved. So like the ad slogan says, "JUST DO IT!" Send all contributions to: FANTASTIC FANZINE C/O ARROW COMICS 37452 HURON RIVER DR. ROMULUS, MICHIGAN 48174

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All contents of this fanzine are copyrighted December, 1992 and are the sole property of Arrow Comics and it's contributors. This fanzine shall continue to grow in spite of us, because of our contributors, and the great support of all our readers. This is your forum, so use it, or don't complain about reader apathy !! **LATER.....**

YE GOOD OL' EDITORS PAGE

There is a boom going on in this industry. A boom that perhaps can be said to have begun with the advent of TEENAGE MUTANT NINJA TURTLES and the ensuing "Independent Explosion". And while the vast majority of companies and creators that comprised that supernova-like expansion ultimately faded into obscurity, there was still an infusion of new blood into the tired old universe. The scope of comics expanded as the powers that be saw the need for a wider variety of books to satisfy the demands of an audience newly-perceived as "sophisticated" and "mature," and creators who wished to have the freedom to more fully explore their own ideas.

Image Comics' emergence from the top creators of Marvel Comics shows that the old system may not be able to mutate fast enough to keep up with these trends. Creators want still more freedom (not to mention cash) and readers and collectors are willing to scoop the product up, defying any notion of brand loyalty.

It is in this environment that Arrow Comics re-emerges in the marketplace. During Arrow's first incarnation, small press publishers could do no wrong. Speculation fever fostered the "success" of dozens, if not hundreds of black and white, independently produced books, most of which were, to be blunt, crap. It is with sincerity that I can say that the Arrow line was a high quality one. A bit rough around the edges, perhaps, but we were making an honest bid to become a legitimate, respected publisher of comics. Nowadays, the reader, retailer and distributor are more discriminating. They learned the consequences of unchecked greed and are not likely to let it happen again. Arrow is not afraid of this tighter marketplace. Cream will always rise to the top, and with a dedication to quality, a little patience and LOTS of hard work and perseverance, Arrow can make a mark.

Today's Arrow Comics is comprised of myself, Ralph Griffith (Editor), Sam Griffith (Publisher), and a core group of artists and writers, including Randy Zimmerman (TALES FROM THE ANIVERSE) and Stuart Kerr (REALM, DEADWORLD), both formerly with Arrow Comics the first time around. Then, as now, Arrow began with FANTASTIC FANZINE, and mined the talent-rich Midwest, particularly the Southeastern Michigan area. What better way to scout new talent than a fanzine, a forum open to all, with a philosophy of fun, cooperation and experimentation?

FANTASTIC FANZINE is your magazine. It is a place for you to test your skills, air your views, discuss a variety of subjects, and find out what other fans are thinking. Needless to say, your participation is greatly needed, if not mandatory. Elsewhere in this issue are some basic guidelines to follow for sending in contributions, be they articles, reviews, LOC's, or scripts and strips.

ARROW COMICS is here to stay this time. We have learned from the past and know the types of obstacles we will have to overcome (and that we could have overcome the first time had we a tad more experience). We do not expect a meteoric rise to stardom, but, rather, a long and steady growth due to our commitment to quality and our love of the medium. Stay with FANTASTIC FANZINE and share part of our dream and our adventure.

Thanks. Ralph Griffith

THE SCOOP...

BY: JASON MOORE

* Rumors have been confirmed according to an article printed in an recent issue of The Comics Journal, that a new creator owned company is in the development stages. The new imprint ' DINOSAUR ' includes creator's such as FRANK MILLER, WALT SIMONSON, ART ADAMS, JOHN BYRNE and GEOFFRY DARROW. Other creators mentioned were MIKE MIGNOLA, ALAN MOORE and CHRIS CLAREMONT. Nothing was said about when or if it would make it's debut.

* Dark Horse has announced that a $30 million dollar ALIENS vs PREDATOR movie based on their popular mini-series has been scheduled for release in late 1993.

* ALAN MOORE, STEVE BISSETTE, and RICK VIETCH have been added to the IMAGE COMICS line up with their superhero title ' 1963 '. " This is something for kids... " said MOORE. The six issue mini-series is scheduled for release in 93'.

* MARVEL has announced that there will be no crossover storyline in it's 1993 annuals. Instead they have opted for all 24 annuals to have self contained stories that will introduce a new superhero or villain with each individual issue. " The new characters origins, powers and costume will be explained in each annual." All of the new characters will then be integrated into the existing Marvel Universe.

* IMAGE COMICS has signed "THE KING" of comics, JACK KIRBY to produce PHANTOM FORCE. KIRBY, along with long time friend MIKE THIBODEAUX will handle all the creative ends with ROB LIEFELD, JIM LEE, ERIK LARSEN, TODD McFARLANE and SCOTT WILLIAMS supplying the inks for the first issue. IMAGE editor Eric Stephenson said "Probably the best part of the IMAGE deal with the KIRBY's and THIBODEAUX is that, while IMAGE will publish PHANTOM FORCE, it will take none of the royalties."

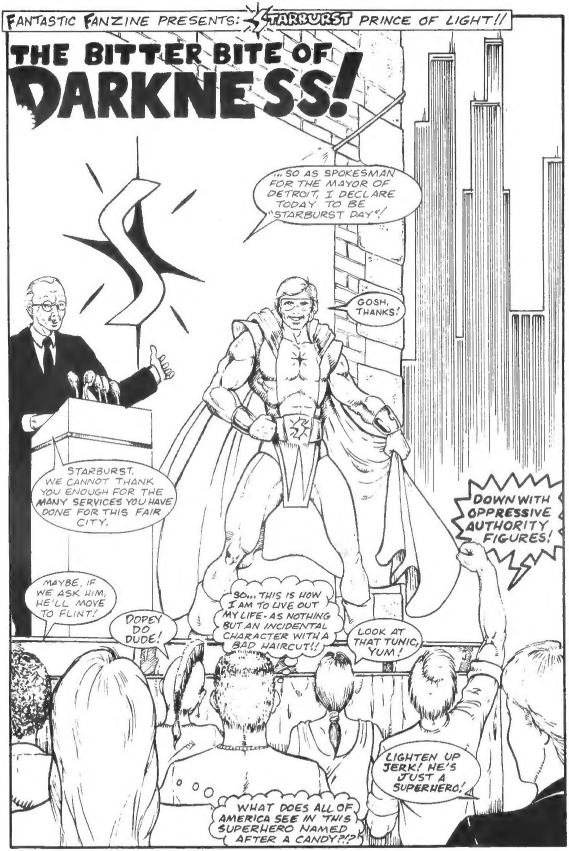
Each copy of PHANTOM FORCE will be poly-bagged and will include one of five trading cards featuring character's from the book drawn by LIEFELD, LEE, LARSEN, McFARLANE and WILLIAMS.

* DC Comics in cooperation with MILESTONE MEDIA will produce a new line of multi-cultural comics. MILESTONE MEDIA will receive $500,000 to $650,000 annually (not including royalties or merchandising and licensing agreements) for producing the comic.

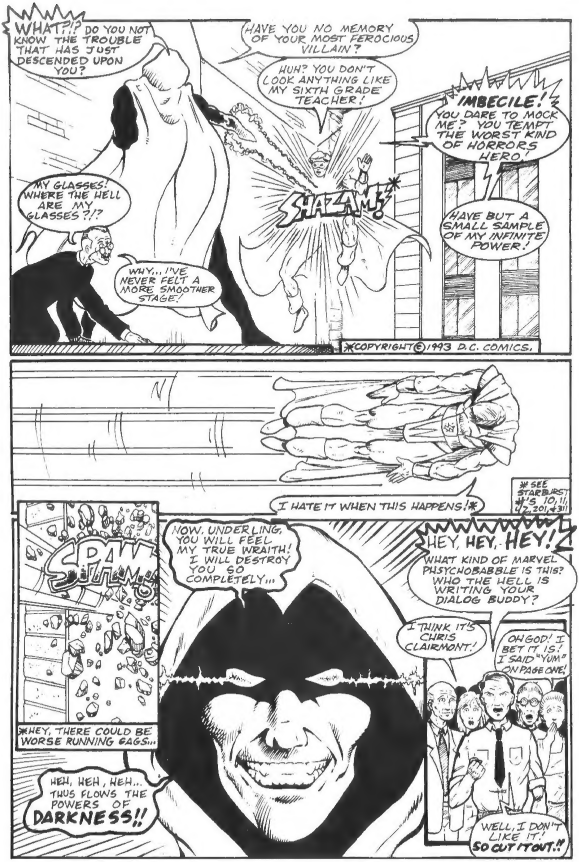
MILESTONE consits of DEREK DINGLE (President) former managing editor of BLACK ENTERPRISE magazine, DWAYNE McDUFFIE (Editor-in-Chief) a former writer and editor for MARVEL, DENYS COWAN (Creative Director) former artist on Deathlok and Batman, and MICHAEL DAVIS (Director of Talent Development).

The new line of comics will make it's debut in the spring of 1993. The first four titles will be PARAGON (pictured below), HARDWARE, STATIC and THE BLOOD SYNDICATE all of which will feature minority superheros.

"This is not a comic book line." said DENYS COWAN " This is a cultural revolution, We want to change the fabric of the way comics are done."


FANTASTIC FANZINE PRESENTS: STARBURST PRINCE OF LIGHT!!
THE BITTER BITE OF DARKNESS!
"SO AS SPOKESMAN FOR THE MAYOR OF DETROIT, I DECLARE TODAY TO BE "STARBURST DAY"!
GOSH, THANKS!
STARBURST, WE CANNOT THANK YOU ENOUGH FOR THE MANY SERVICES YOU HAVE DONE FOR THIS FAIR CITY.
DOWN WITH OPPRESSIVE AUTHORITY FIGURES!
MAYBE, IF WE ASK HIM, HE'LL MOVE TO FLINT!
DOPEY DO, DUDE!
SO... THIS IS HOW I AM TO DIE OUT MY LIFE- AS NOTHING BUT AN INCIDENTAL CHARACTER WITH A BAD HAIRCUT!!
LOOK AT THAT TUNIC, YUM!
LIGHTEN UP JERK! HE'S JUST A SUPERHERO!
WHAT DOES ALL OF AMERICA SEE IN THIS SUPERHERO NAMED AFTER A CANDY?!?

HOW PATHETIC!
LET ME BE THE FIRST TO SHAKE YOUR HAND, THIS CITY OWES YOU A LOT- AS DOES OUR CONSTRUCTION & COMPANIES!
GEE, THANKS, AGAIN.
LOOK AT THOSE PATHETIC LITTLE ANTS SCURRYING ABOUT IN THEIR PATHETIC LITTLE LIVES, ATTENDING TO THEIR PATHETIC LITTLE AFFAIRS.
AND THEN THERE'S THAT CROWD IN THE STREET BELOW!
WAIT! WHO'S THAT BEING HONORED BELOW?
STARBURST™?!?
HOW DISGUSTING!
THE LAST TIME WE FOUGHT HE DEFEATED ME EASILY CALLING ME A LARK IN THE PROCESS!
THIS TIME I SHALL WIN! PREPARE TO DIE STARBURST™!
CONVENIENT WISP OF FLASHBACK SMOKE (KIDS, DON'T TRY THIS AT HOME!)
HUH?! WHO'RE YOU?!?
BAMPH
WE WOULD HAVE SPELT IT B-A-M-F, BUT NOT ONLY DOES IT STAND FOR "BAD-ASS-MOTHER-FUCKER", BUT I "EXPECT" IT'S BEEN TRADE-MARKED AND COPYWRITTEN BY MARVEL - THE RALPH.


WHAT!!? DO YOU NOT KNOW THE TROUBLE THAT HAS JUST DESCENDED UPON YOU?
HAVE YOU NO MEMORY OF YOUR MOST FEROCIOUS VILLAIN?
HUH? YOU DON'T LOOK ANYTHING LIKE MY SIXTH GRADE TEACHER!
IMBECILE! YOU DARE TO MOCK ME? YOU TEMPT THE WORST KIND OF HORRORS HERO!
SHAZAM!
HAVE BUT A SMALL SAMPLE OF MY INFINITE POWER!
MY GLASSES! WHERE THE HELL ARE MY GLASSES?!?
WHY... I'VE NEVER FELT A MORE SMOOTHER STAGE!
©COPYRIGHT©1993 D.C. COMICS.
I HATE IT WHEN THIS HAPPENS!*
*SEE STARBURST #'S 10,11, 12, 20, 21, & 31
SPAM
*HEY, THERE COULD BE WORSE RUNNING GAGS...
NOW, UNDERLING, YOU WILL FEEL MY TRUE WRAITH! I WILL DESTROY YOU SO COMPLETELY...
HEH, HEH, HEH... THUS FLOWS THE POWERS OF DARKNESS!!
HEY, HEY, HEY!
WHAT KIND OF MARVEL PASTICHOBABBLE IS THIS? WHO THE HELL IS WRITING YOUR DIALOG BUDDY?
I THINK IT'S CHRIS CLAIRMONT!
OH GOD! I BET IT IS! I SAID "YUM" ON PAGE ONE!
WELL, I DON'T LIKE IT! SO CUT IT OUT.!!

HEY! DON'T I'M...
FZAP!!
LOUSY PISSANT!
NOW, WHILE THE VILLAIN'S BACK IS TURNED I WILL CATCH MY BREATH AND COUNTER-ATTACK!
AND NOW, MY HOLLOW HERO, I SHALL DEAL WITH YOU!
SO MUCH FOR THAT STRATEGY!
YOW! I NEED SOME PEPTO FAST!!
I WANT MY MOMMMY....
FIISSSZzzzzzzzz
HOW DOES IT FEEL "HERO"? TO BE REDUCED SO SMALL THAT I COULD SWALLOW YOU IN ONE SMALL GULP?!?
KINDA... SQUISHY I GUESS.
WITH MY POWER I HAVE REDUCED YOU TO THE MINUTE ANNOYANCE YOU TRUELY ARE! NEVER AGAIN WILL YOU MOCK ME!
I HOPE I GIVE YOU THE SAME INDIGESTION I HAVE RIGHT NOW! I GOTTA CUT ONE REAL SOON OR I'M GONNA EXPLODE!
ENOUGH!!

DOES THE MIGHTY STAR-BURST HAVE ANY LAST WORDS?
YES, "LISTERINE TWICE A DAY"!! I'M ALMOST DEAD FROM THE SMELL OF YOUR BREATH!!
IT SMELLS LIKE DAY OLD PICANTE' DIP...
...BEAN DIP...
...AND PIZZA...
BINK! BINK!
PIZZA!!!
WHEW! THANK GOD IT WAS JUST A DREAM!
NOW I KNOW WHAT IT FEELS LIKE TO HAVE BEEN IN AN EPISODE OF DALLAS!
THAT'S THE LAST TIME I PLAY WITH THAT COMBINATION OF JUNK FOOD BEFORE BEDTIME!
MAYBE NEXT TIME I'LL TRY BEAN DIP - PIZZA AND FUNYUNS!

THE PREVIOUS BIT OF FRIVOLITY BROUGHT TO YOU BY: BRIAN DAMIEN - WRITER; CHRIS LEWIS - PENCILS; RANDY ZIMMERMAN - INKS AND LETTERS; AND RALPH GRIFFITH - EDITING AND BEWILDERMENT.

NEXT ISSUE: The INFLICTOR!!

Interview with cover artist Jim Le

REEL TO REEL

BY: HAROLD PRIDEMORE

UNLAWFUL ENTRY

Is this the year of the nut case? Well, it doesn't matter as long as the films are good. First there was The Hand That Rocks The Cradle. Later this year there will be Rasin Cane, but right now we have Unlawful Entry.

The story is about a preppy couple, Michael and Karen Carr, played by Kurt Russell and Madeleine Stone, whose house gets broken into. They call the cops and enters Pete Davis, played by Ray Liotta. He gets the hots for Karen, threats and frames Michael on a drug charge and goes after Karen.

Kurt Russel keeps making good movies. He has the role down. He's not the lock ass hero like Snake Plissken or Jack Burton. He's a caring husband whose trying to keep his wife safe from a nut case.

Ray Liotta's character is so obsocessed with this woman he does anything he has to to get her. Just like Rebecca DeMornay in Hand That Rocks The Cradle he can turn on the charm one second and be a total psycho the next.

The last twenty minutes of this film, you will be cursing and cheering the screen. There are three fades at the end, you get a big time psychological insight of how they are feeling. What a great way to use a fade. You get a much better ideal of how the characters are feeling than you would get with a cut to each one. Hats off to director Jonathan Kaplan.

This film also has the Miller touch. No that's not Frank Miller, it's Dick Miller. If you read Fangoria you should know who he is. For those of you who don't know, Dick Miller is the king of bit parts. He's been in films like Little Shop of Horrors (the original), Howling, Terminator and Gremlins. Way to go Dick.

On a scale from 1 to 5 Unlawful Entry is a 5.

UNIVERSAL SOLDIER

Alright! Mindless violence time. The dead soldiers from Vietnam are being brought back to life, by the Army, to be the super soldier of today. Well what do you expect from Jean-Claude Van Damme and Dolph Lundren, Henry The 5th. I think not.

You can not judge an action movie like other movies. You go to them to see fights, shot em' ups and chases. That's how you should judge them, based on the above scenes.

Jean-Claude Van Damme plays GR44, human name Luc. He's the good guy, all he wants is to go home. And also to protect the innocent. Van Damme is known for doing karate moves. Well there is very little of that here. The man does have some good moves in the film. But he is a soldier and a soldier has guns, there are a lot of those here.

Dolph Lundren plays GR13, human name Sergeant Andrew Scott, he's the bad guy. He makes Sergeant Burns in Platoon look tame. He also has a habit of collecting things. Things? What kind of things you ask. Well, ears are his favorite. Dolph has to be the best character in the movie. Hell, it's the best character he has ever played, including The Punisher. I love a soldier who thinks everyone is a traitor, so he kills them.

A new corner, Ally Walker, plays Veronica Roberts. She is a reporter for CNA News. She uncovers that the Army has been using the dead as their ultimate assault force. Give Me Walker some time and she will be one of Hollywood's hottest stars. She can act plus she looks a little bit like Meg Ryan.

Director Roland Emmrich knows how to film action scenes. The assault on Hoover Dam is great. The shot of one of the soldiers rappelling down it looks like he is running down it, it's fantastic. Emmrich also left it open for a sequel. Van Damme is GR 44, Lundren is GR13, another soldier is GR somewhere in the seventies. They only use eight in the movie, that leaves a lot left. What I'd like to see them do, is to see another team go after a group of terrorists.

On a scale from 1 to 5, Universal Soldier is a 4.5. Great action.

BUFFY THE VAMPIRE SLAYER

Valley girl vs. vampires. Pee Wee Herman as a vampire. Beverly Hills 90210 star Luke Perry as a young hippy. It's all in Buffy The Vampire Slayer, one of six vampire movies this year.

Kisty Swanson stars as Buffy, the valley girl cheerleader. She is a hot looking blonde. But as a valley girl, she is a complete air head.. Then she meets Merrick, played by Donald Sutherland. She learns that there is more to life than cheers. She also loses the valley girl lingo along the way.

Merrick is the trainer of the vampire slayers throughout history. He's like Micky from the Rocky movies. He even has Buffy train like Rocky at times. It's another fine role played by Sutherland.

Paul "Pee Wee Herman" Reuben is the vampire Amily. This has to be his best role. It's even better than his Cheech And Chong stuff. He looks like he did when the police locked him up down in Florida. Evil looking, long hair and beard. He also gets credit for the best overkill in a death scene. Which was previously held by one of the zombies in the original Night of The Living Dead.

The master vampire, Luthos, played by Rutger Hauer, is a waste. He's hardly used, he's a wimp and he looks goofy. I'm a Rutger Hauer fan but I did not like him here.

Luke Perry plays Pike. He's here for two reasons: first he's the teenage heart throb all girls are crazy for, second, he's here to get Buffy out of her, valley girl ways.

Heres something you have always seen but never knew what it was called. It's German expressionism. It's the way film makers use lighting and camera angles to give us the distorted view of reality. Director Fran Rubel Kuzui does a fine job of this. In one scene Buffy is on the prowl, she goes into an alley, we have a low angle shot of her at the alley mouth with a bright light behind her and fog rolling in. That scene was well done. Another was a shot of Luthos floating down with his cape spread wide,up and the camera was looking up at him

Hey it's a B-movie, it's not bad, it's not great. It's a fun movie.

On a scale of 1 to 5, Buffy The Vampire Slayer is a 3.5 .

SHADOW'S CORNER

BY: B.M. KRAMER

Rating System,

Outstanding : ***** Excellent : **** Average : *** Sub-Par : ** Dud : *

Greetings and salutations gaming lovers!

Welcome to Shadow's Corner, a complete rating system and summary for the most current role-playing materials. I, your writer and designer of this article, B.M. Kramer, will try to give you, the reader, an unbiased opinion of RPG's. I have listed these summaries into three categories : 1. Concept of The Game, 2. Flow of The RPG and 3. Quality of the game for your money. I feel that this will be a thorough summary before you go and purchase the material. Thank you kindly, and read on...

Our first RPG will be SHADOWRUN (TM).

- 2nd Edition Shadowrun - from Fasa (TM)

It's back! Better and revamped in the weakest areas that players and GMs talked (and complained) about. From being a former 1st edition player, I can tell you that this "newer" edition is clearer and a heck of a lot easier for first time players (and veterans) to understand.

Fasa has dropped the complex, slow and dull dice rolling Melee Combat for a faster moving (and I feel much for the better) system of attack and counter-attack. The 1st edition also had other sourcebooks that had other rules placed in the back that players and GMs had to look back at to find. Remember the Optional Rules in the Street Samurai Catalog?. Well those and other queries are now included in the 2nd edition.

The Fasa corporation also has explained the rules pertaining to the Matrix and Matrix Combat much better than the original version of both Virtual Realities and the 1st edition. Not only did they explain the Nodes much clearer, they also gave you some examples of what the IC ("ice" for you unclear chummers!) looks like protecting the Node (i.e.: White IC (Access) : Appearance - tunnel, doorman, etc... Or Gray IC (Trace) : Appearance - seeker drone, bloodhound etc...)

I truly feel that Fasa has gone and revamped a system that was confusing to first time players as well as experienced players.

Thumbs up to this brd

RATING SYSTEM:

Concept: **** Quality: *** ($30.00) Flow of RPG: ****

Alex Sinclair
Comics

THE TOKYO CONNECTION

BY: JEFF "WOLFGANG" LILLY

Hello out there. This is the first in a hopefully continuing series of articles I will write about the Japanese side of the comics and animation industries. I will attempt to focus as much as possible on the companies and studios that make these art forms domestically available, thus increasing the likelihood of you tracking down these items that can be, I'm told, mighty rare in some areas. If ever you need follow up info, just write to me in care of FANTASTIC FANZINE, and I will do my best to follow up. In the future, I will provide company addresses and the locations of retailers that stock such items.

So, here we go. The subject for today is: Manga. Can you say "Man-ga"? Pronounce that with soft "a"'s. Manga is the broad-based Japanese term for "comic". Most of you have probably heard of this term before, especially recently. Before I tackle the problem of bringing you news on the American translations of Japanese manga, I thought I should give you some background on the comics scene in Japan, so here goes.

The forms that Japanese comics can take are quite numerous, so I will break them down into categories below:

The weekly Comics Magazine (Phone Books)- These gigantic compilations are published weekly and printed in black and white on cheap, multicolored papers. They feature short stories by many artists and range from 400-500 pages or so. The stories are mostly aimed at children or young adults, with sports and action serials for the boys and romance drama for the girls. Adult versions feature varied, if not overly inspiring, sex. Most of the art is fairly poor, as a weekly schedule with some artist producing five stories or more a week is not conducive to consistent literary achievement.

There are some exceptions, however, most notably Rumiko Takahashi, whose work is of consistently high quality. Ms. Takahashi's Urusei Yatsura (Lum) and Rama 1/2 are published in the U.S. by Viz comics.

The Monthly Comics Magazine- These books are generally smaller (6 x 9 inches) and are printed on higher quality paper, squarebound, with a wraparound dust jacket, thus resembling American novels, and tend to be of a higher quality than the weekly manga. Artists who do well here most likely appear in.... The Compilation of original Work- These generally come in two sizes (6 x 9 and 4 x 6 inches) with a dust jacket, just like the monthlies. They are the work of a single artist and usually contain a compilation of earlier works, although original stories not serialized elsewhere are also common. the range of subjects and target age levels are widely varied.

In general, manga is written with a greater audience range in mind. Almost any kind of story, from fairy tales to adult hard-edged cyberpunk science fiction drama has been written for manga publication. Every age group in Japan reads manga, and a recent survey shows that twenty percent of all publications sold in Japan are manga. To many Americans, this figure is astounding. Why such a huge readership base? Well, we all know that comic art as a unique way to tell a story. An extension of "a picture is worth a thousand words", it combines the power of visual art with the impact of the written word into a very potent hybrid. In Japan, however, the comic industry began with more diversity and American examples to follow. The Japanese never bogged themselves down with an overly restrictive comics code or silly societal pretences about what comics should be, what stories they should tell, and who should read them. Without limiting themselves to a list of acceptable subject matter, plus the emergence of many successful independent publishers to supplement the big companies and keep the competition originality fierce, the industry was off. The Japanese also take advantage of their long cultural history and original mythology as inspiration in many manga, creating broad appeal. While America was still creating its heroes, Japan already had centuries of history to draw upon. As for marketing, there are stores in major cities that have four floors of nothing but manga and related items. Wow!!!

In my next article, I will examine companies in the United States that bring the cream of the Japanese Manga crop to America. I will also provide reviews of selected titles and a recommended reading list. I'll give you a head start by recommending APPLESEED, published by Eclipse and translated by Studio Proteus. If you like intelligent science fiction, this will be a sure winner. Until next time,

Sayoonara!

Interview with cover artist Jim Lee of DC
Interview with Peter Scott Williams and Mark

TUNE IN TUNE OUT

BY: CHUCK DISSERS

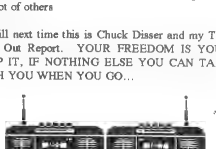
Well fans here I am back with more bitching.

BOYCOTT , yep that's the word used for the ban of Body Count at your local record stores. Well it can be used for other things as well. I ask that any of the "free" willed people of the "free" world that are reading this to do one thing : BOYCOTT: any and all stores that refuse to carry Body Count. It is a travesty that this world is led by a bunch of thick headed ass whipped jerk-offs who will do anything to obtain a vote or to push a point. Get real people, they are just trying to take away one of your basic rights It should be our decision to listen to what we want and to be able to say what we want. Now I'm not defending the lyrics of this heavy metal rap tune "Cop Killer" by Ice T. I am defending his right to voice his opinion on the situation of life as he sees it. Just because he is addressing a situation that strikes at all pigheaded cops in the state of California or any other state that allows its police force to beat the living shit out of a defenseless man, doesn't give anyone the right to take away this right or the right to listen to it. If the police force deserves some respect they should get their $#% %@*^$ heads out of the local donut shop and earn it. Ice T is telling it like it is and no one has the right to tell him otherwise. This shit ticks me off to no end. The liberal assholes and the BIBLE thumping closed minded frigid %^$# ups of the world are trying to turn our country into a cold war Russia. At least Russia had the sense to stop while they had a country left. Maybe our government and the church are trying to turn us back a century or two. To when we did not have the freedom of speech or the freedom of press or any other freedom we now have provided for the people. Maybe they want us to have no freedom at all and to tell us exactly what we can and cannot do or when we can or cannot do it. Ice T has broken no laws nor killed anyone. If the world cannot let a man express his feelings without being threatened then to hell with the whole damn thing. I'm an American, born free with rights to make my own decisions. Now my country's officials are trying to take that freedom, well they can't have it. $#*% them, they can tax me all they want, they can make decisions all they want, but they will not make mine . If people do not like this tune then don't listen to it. If you parents out there do not wish your children to hear it, don't let them buy it. It's a parents job, not our governments, to protect and restrain their children. Then again maybe our government thinks we are all children and they are our parents. If so I'm running away. Now Bush says he will not support any type of publication or music or movie that portrays the killing of cops or other government officials I guess this means that Hollywood should just close the doors and go back to Andy Hardy movies @#%$ the hole bunch of bureaucratic @*& &#^^!+ #??*$% in the White House and the state boards. If you as a "free" people can still find this tape then buy all means pick it up. Show these assholes that we can only be pushed so far. If a store near you does not carry Ice T's Body Count release, then by no means shop there. Don't let these chicken shit outfits tell you what you can and can not listen to Boycott them and show them that you want your rights as Americans. Remember: **BOYCOTT BOYCOTT BOYCOTT BOYCOTT BOYCOTT BOYCOTT BOYCOTT BOYCOTT,** for your rights and all Americas.

Now we know who are the ass kissing panzies in the world of movers and shakers and those who are true to the fans and the consumers

Now the bad news. Since I began this article, Ice T has decided to pull the song "Cop Killer" from the Body Count release. This was done in response of death threats to both himself and the record company. There are some who have shown that it was the police force. Ice T may seem to be selling out. He's not. He is pulling the song as a safety move to the record company. He will produce the song on a single and pass the damn thing out to his fans. Hey it just goes to show, he may sing "Cop Killer" but the killers are actually cops. Hey jerks, listen to the song, it's all about anger. Go for it Ice T. You have the Dissers backing and a hell of a lot of others

Till next time this is Chuck Disser and my Tune In Tune Out Report. YOUR FREEDOM IS YOURS , KEEP IT, IF NOTHING ELSE YOU CAN TAKE IT WITH YOU WHEN YOU GO...



DAMIEN'S DEN

LISTEN UP FANBOYS! I'm glad you got your noses outta that Big Brother Zombie-ass trash book to read (and if you are to this point, you ARE actually reading this) an issue of Fantastic Fanzine. I can't tell you just how hopeful that makes me!

First let me introduce myself. I'm Brian Damien. I've been involved with comics for the last fifteen years in one form of another; from Zombie fanboy to mindless retailer, to distributor flunky, to artistic idiot. Believe me, I've done just about everything that a person can do in this business without getting rich (or noticed for that matter), and, despite all the bullshit and assholes, I've come to LOVE this artform that we call comics.

So when Ralph told me he was restarting the Fantastic Fanzine he asked me to write this column to clue you folks in on some of the crap I've gone through as well as give you some insights and thoughts that I have developed about this business.

I told Ralph that it wouldn't be very pretty - he told me not to pull any punches.

Now you may not like (or even understand) a lot of what I'm writing about, but at least you'll THINK about it, and that's a lot more than anyone at the "big four" will do (at least from their editor-in-chiefs on up).

Some of what I'm telling you about may piss you off. Either way I'd enjoy anyall feedback that you can give this column. Do you agree with me? Do you think I'm fulla shit? Let me know then I'll tell you where to go.

To start things off I'd like to do a quick overview as to how I see "The state of the art", the way comics currently stand, and to do that I have to talk about,

THE GOOD, THE BAD, AND THE FUGLY.

First, THE GOOD.

Despite what any frustrated artist, retailer, or distributor out there says, IMAGE COMICS is quickly turning into the godsend of the industry, and that's GOOD!

Now, before you cut my balls off I'll tell you why.

Anyone that can defuse the stigma that has surrounded comics in the form of castrating corporate execs can't be all bad. Hey, they don't have to kick out good product (though I personally enjoy Spawn, Cyber Force, and Savage Dragon), they just have to prove that you CAN buck the two party system (Marvel and D.C.) and still come out on top, making LOTS of money in the process. That in itself is GOOD for the artform. Now if they can make an individual artist a KNOWN talent, other than printing talent that has made a rep for themselves in another company, I think they will be unstoppable.

I don't foresee that happening, mainly because with a large cash flow inevitably comes the large EGOS, and RUMOR has it that "The Image Boys" may be starting to get more greedy than they need to be. They might be splitting the company soon and that will spread things out a bit.

Either way, an artist getting THE MAJORITY of the profits they generate for ANY company can only be GOOD for comics as a whole.

Now, THE BAD.

When Jim Shooter left VALIANT COMICS a lot of folks cried that Valiant would die. I told them they should have been aborted along time ago. They have been a constant source of disappointment ever since "Unity", and "The quest for the inflated Harbinger" began.

Valiant is currently stumbling over their own success, and they are BAD for the industry.

If I were an artist, working hard to get noticed in this artform, the LAST thing I would want to be is a cog, or a KNOB, and that's all you are when you don't have an established name and you work for Valiant. It's that type of PLANTATION COMICS PRODUCTION that should have died in the mid sixties, when everyone was getting their own name associated with their work, in the credit boxes.

Don't misunderstand me, there IS a difference between assistant and knob. Assistants are learning, Knobs are cogs of the greater machine, and are treated as a joke by the company ("Oh looky Kevin, it's THE KNOB OF THE MONTH!" How sick!)

So now you're thinking that another thing Valiant did wrong was all their gimmicks. As far as Valiant's gimmicks are concerned, they NEEDED to be noticed, and that meant some slick gimmickry. I don't have a problem with that.

What I do have a problem with is the fact that, after they get noticed, after they become the darlings of the industry, (the retailers LOVE the $80.00 Harbinger #1), what is the first thing they do for new, innovative product? A PUNISHER RIP OFF BOOK. there's some great gimmickry for you that should turn your stomach (it does mine!).

Now here comes the FU(ckin' u)GLY.

If you sit and think about it, the good (IMAGE) and the bad (VALIANT), would have never been born if it weren't for the fugly (MARVEL).

Marvel has always surprised me as THE example of BAD, but now, after all it's history, memos, and new company policies, they can only be classified as FUCKIN' UGLY, and the blame isn't even in the product at all.

It rides in the laps of the corporate executives who run the company as a well oiled (perhaps with dung) money machine, with no heart.

If the corporate hadn't released the notorious memo stating what the company ladder was, would IMAGE have come into existence? Would VALIANT or IMAGE have ever come into being if they decided to treat their artists like human beings and not cogs? Will their stock ever really reach their true value? Can Marvel ever bring a proper adaption of one of their properties to another media?

We'll explore those questions next time. Same Spider-time. Same Spider-channel.

BATMAN GALLERY

THE BAT THAT SWALLOWS THE CAT AND THE PENGUIN
BY: L.E. BECKER

Let's face it. 1992 was not the year of the bat. Batman Returns should have been called Batman Why Did You Return? The new Kenner figures sit on the shelves (with the exceptions being Robin and Catwoman, and those are no longer being produced). Also, I have not seen any massive crowds breaking down the doors for Bat shirts, Bat hats or Bat underwear. So I'll ask you again, what's the big deal

The Batman Adventure Series! Now, this cartoon is just too spectacular for words! The animation is so reminiscent of the old Charles Fleisher 1940's Superman cartoons, that I thought I was in a time warp. Forget spectacular, try outstanding! The stories are far better than the usual norm (except for maybe Ren & Stimpy), and each character has its own unique personality. This is especially exemplified in the villains. Catwoman, a character that is as distinct as her form, Two-Face who's character is definitely schizo and Mr. Freeze is as cold as his name. However, out of all of the villains, The Joker has defiantly, the BEST attitude in all the episodes. Just as good (if not better) as Jack Nicholson's portrayal in the movie.

But, let's not forget the ol' Dark Knight himself. This is no girly Super Friends Batman, this is THE Batman. The one that doesn't take any grief, he just gives it. This is the Batman with the flowing black cape, and all of those cool weapons (Bat spike and grappling missile), rather than those hokey' gadgets (remember the Bat thermos) of the 60's.

Truly a masterful piece of cartoon art. I totally recommend Batman Adventures for anyone over the age of 10. There is some violence in this program, so I don't think your five year old would like it (there is a scene where Man-Bat throws Batman into a plate glass window, bloodying up Batman's nose). Like I said before, this is not light stuff. It's not as violent as Batman Returns. It is in fact much more serious than Batman Returns, and that was a cartoon worth canceling! So see you in sixty with more rev... ws

BATMAN RETURNS
BY. HAROLD PRIDEMORE

You all know the story, the Penguin wants revenge on Gotham, Schreck wants to rule Gotham, Catwoman wants revenge on Schreck, and Batman wants law and order in Gotham.

The best thing about this movie is the way it looks. Tim Burton does an excellent job to get a film noire feel to this project. Burton also does a fine job on characterization

Batman / Bruce Wayne, played by Michael Keaton, is a lonely man with a lot of money. You feel this in a scene where Bruce is in a large sitting room with a huge fireplace This fireplace is so big you have to burn a whole forest in it to feel any warmth from it or him. It seems like the only time Bruce enjoys himself is when he is working as Batman. As seen in the scene where he is in his den sleeping and the Bat-Signal shines in. He now has a concerned look to his face, along with the look of 'well it's about time '

Michelle Pfeffer's Catwoman is the best part of the film. As Selina Kyle, she is sweet and innocent. Then she gets pushed out a window and the cats bring her back to life. She becomes Catwoman, revengeful and sexier than ever. That black outfit is the cream of the crops in outfits HOT, HOT, HOT. She is a lot better femme fatale than Kim Basinger.

Danny DeVito's Penguin is a sick, disgusting, gross, deformed slutpuppy. He's great The only thing wrong is that he puts to much Louie from "Taxi" into the role.

Everyone I talk to has ragged on Christopher Walken I think it was one of his best roles. Schreck is the kind of person who is bad and mean and is proud of it. An actor can have so much fun playing a role like that, and Walken does just that.

But the real star of this film has to be Tim Burton. I think he must have watched "Citizen Kane" right before his ideas for Batman Returns. The fireplace sequence and the scene of the camera going up and over the fence up a wall and through a window, all come from Kane Burton knows how to use camera angles. When the Penguin is talking to Schreck about his revenge, the camera is at a low angle to make him look bigger and in charge. Where as Schreck is filmed from a high angle, to make him look like a pawn Then when Schreck tricks Penguin, the angle is reversed.

There are a few flaws Tombstones shaking when the Penguin bumps into them in the graveyard. Cables are showing when Batman glides away. The dolly sinking in front of the Penguin when he dies, or does he? Nobody seems to die forever in the comics.

On a scale of 1 to 5, (five being great, one being horrid) I give Batman Returns a solid 4

BATMAN
"RUN, RIDDLER, RUN"
By: GARY E. BISHOP

This three issue square bound book shelf format with a total cover price of $14.85 from DC Comics is about their popular hero Batman and one of his oldest villains, The Riddler The biggest question is WHY? This story could just have easily been printed in the "Legends of The Dark Knight" series. The story itself was interesting and the artwork was different for a Batman title. Written by Gerard Jones and drawn by Mark Badger and Willie Schubert. The story details the tale of the Riddler going straight after getting paroled However, he obtains a job with a crooked boss. Batman battles the boss and his armored security force that has been hired by the mayor of Gotham. The Riddler is a pivotal part in Batman's capture and destruction of the villain

The conclusion is the same as always, Batman triumphs and the bad guys go off to jail (including the Riddler). Like I said, this story could have been done cheaper in another series but DC seems to want to pump out as much Batman merchandise along with the movie sequel. Jump on the movie popularity and sell more books, unfortunately the same people by the book that always do, and not all of the movie goers are reading comics. The story is fun, the art is different, so if your not into different step it, if you are then pick it up. GEB...

BATMAN RETURNS
BY GARY E. BISHOP

Well this sequel lived up to my expectations to a tee. It did not disappoint me, nor did it impress me beyond the scope of the first. The effects where superb and far outweighed the original, the casting was well done, the story was intriguing, yet somewhere it became a so-so movie Not the one I'd go' back to see several times.

Casting for this movie as the Penguin we have Danny Devito, as Catwoman Michelle Pfeiffer, and as Max Shreck Christopher Walken. Again the villains stole the show. Catwoman purring that "I am Catwoman hear me purr.", the

Comics

BATMAN GALLERY

Doug Lamperski

BATMAN GALLERY

Penguin saying "You're just the kind of pussy I've been looking for." referring to Catwoman's first impression on him, Shreck saying "If she tries to blackmail me I'll push her out a higher window", after his meeting with Catwoman for the first time. Or when he first meet her "What do you want? Money? Jewelry? A big ball of string?" Catwoman whispering to Wayne after a recalled statement "Does this mean we have to fight?" These were some of the lines that made the film. Christopher Walken as Max Shreck was by far the best part of the movie and stole the show for me, Catwoman however will be the one to draw the fan support. Bruce Wayne scolding Alfred for the Vicki Vale fiasco was selfish of him, and totally uncalled for. Keaton did however pull off a better Wayne/Batman this time around than he did the first. This could be from the wide acceptance of him in the role. The Batmobile was done nicely and had some good improvements over the original. As did some of the other legendary gadgets. Over all it was fun, I do have a few faults

First, Alfred says, after the Batmobile is destroyed by the Penguin, " where will you have it repaired, it's not as though you can take it anywhere?" " Excuse me Where did he have it built in the first place?. Second, who is this Max Shreck guy, now the biggest Gotham contributor around? What happened to Bruce Wayne, Gothams savior?. Ok so in the first film we do see Shreck's name on a table at a ballroom dinner for the mayor, so there is call for his established character (right). Third, where is Harvey Dent, one of the city's leading men is not to be seen for major city functions? Other than these few faults and a few other minor questionable sequences, I would give this film a solid three out of a five star rating system. It was entertaining and I did enjoy the movie. It just isn't the best I've seen. Go check it out, sit back relax and enjoy the caped crusader in action, and Pfeiffer in a hot outfit, and Devito in a hilarious position. You will enjoy yourself and be glad you went to the show .GFB.

SHADOW OF THE BAT
THE LAST ARKHAM #1-4
BY: GARY E. BISHOP

This first four issue story line from the creative team of Alan Grant, Norm Breyfogle, Todd Klein, Adrienne Roy and covers by Brian Stelfreeze was an interesting one. The story itself revolved around Arkham Asylum and its new head of administration Jeremiah Arkham. Batman is integrated into the story when he goes undercover to find a murderer in the asylum and becomes Jeremiah's pet patient. Jeremiah tries to change the Batman whilst falling deeper into a madness of his own.

The story is brought full circle when Jeremiah succumbs to total insanity and loses his grasp of reality and control of the asylum. Batman must solve the murderer before he acts again while trying to stop Jeremiah. The conclusion is expected but well written. My only complaint with the books' concept is why did they need another Batman title. This story could have easily been put into Legends of The Dark Knight, or the other two on going titles. Just the same, the stories thus far are good. We shall see what happens with different creative teams, it may turn into another LoDK, readers will pick it up for the teams not the stories.

BATMAN : NIGHT CRIES
HARDBACK GRAPHIC NOVEL
BY: GARY E. BISHOP

What can be said for this book except, BREATHTAKINGIIIII That pretty well sums up this newest graphic novel from DC. The story by Archie Goodwin is one of the best stories he has ever written. There is everything you could hope for in a story, dialog (that makes sense), action (that makes sense). If you pick up on my hints at other stories not making sense you probably already know what books I mean. This one story puts most stories coming out to shame. And the art work by Scott Hampton only adds to the books value and enjoyment. I do believe that this is the best work he has done to this date. Even though he is always trying his best and always does beautiful work.

BATMAN GALLERY

The story does not revolve around Batman at all times. It takes a turn at Jim Gordon at the early stages of his career as Commissioner. The main story element is child and wife abuse and how it effects the world we live in. The pace and ending of the book leaves a lot of questions about our society and the way lives are hurt from this type of abuse. It will make you think as did Batman throughout the story or as did Gordon, who was trying to keep his job and his family together. Alas he was unable to do the latter, but in losing this fight he saved his family from becoming victims of abuse.

Pick up this book, it is well worthy the price of $24.95. The story is strong and the art is breathtaking. You will not be disappointed that you did.

BATMAN

LEGENDS OF THE DARK KNIGHT

MERCY

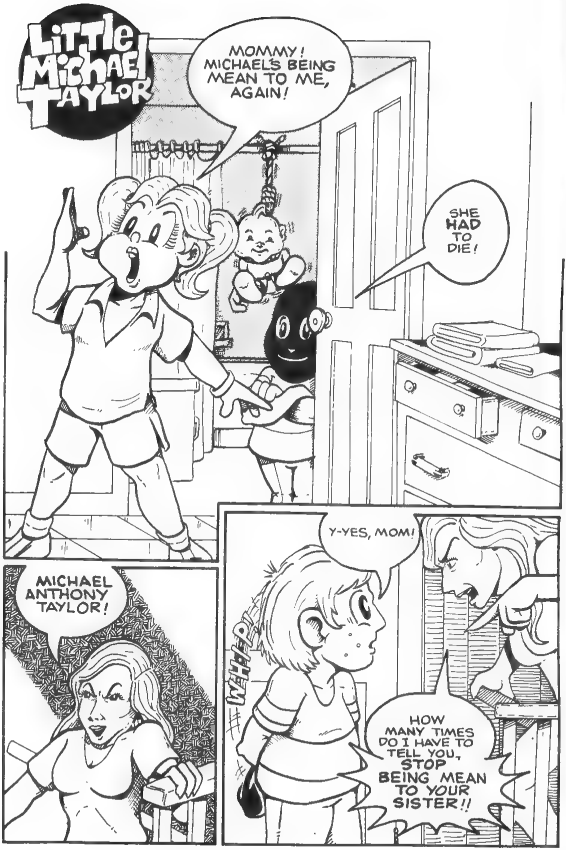
BY GARY E. BISHOP

Again we have a one issue story that is well written and well drawn. The team on this book is new to me but I look forward to other works from them. The writing is done by Dan Abnett & Andy Lanning with art from Colin MacNeil. The art looks a lot like Tim Sales' recent Batman work, to give you an idea of its look.

The story revolves around a good female cop who is injured in the line of duty and seeks a different means of vengeance. She talks Batman into training her and she becomes a street fighter who loses sight on what is right and wrong. Batman tries to warn her but she has to learn the hard way. By killing a man in the ring she finds herself and her fight once again. This time she stays on track and saves Batman but loses her own life in the process. At the end vengeance is served and Batman has learned another aspect of life from someone else.

Again the art is strong and very distinct. The story is self contained and well done. Pick it up and read Mercy. You will enjoy it.

Interview with cover artist Jim Lee of DC Comics
Interview with inker Scott Williams and colorist Alex


Little Michael Taylor
MOMMY! MICHAEL'S BEING MEAN TO ME, AGAIN!
SHE HAD TO DIE!
Y-YES, MOM!
WHEP
HOW MANY TIMES DO I HAVE TO TELL YOU, STOP BEING MEAN TO YOUR SISTER!!
MICHAEL ANTHONY TAYLOR!

YOU MARCH RIGHT INTO YOUR ROOM, YOUNG MAN, AND DON'T YOU COME OUT UNTIL YOU'VE CLEANED IT UP!!
TEE-HEE! NYAH!!
"AND DON'T YOU COME OUT UNTIL YOU'VE CLEANED IT UP!" BLAST!
WHY DOES MOM HAVE TO SPOIL MY FUN?! DIDN'T SHE KNOW I WAS JUST PLAYIN' AROUND?
NOW I HAVE TO CLEAN UP MY ROOM ALL BECAUSE OF MICHELLE! AN' SHE SAID I WAS BEIN' MEAN! BLAST!
JASON
2

LET'S START AT THE DIRTIEST POINT, UNDER MY BED.
WHAT'S THIS?
MY OLD KICK-BALL!
I WONDERED WHERE THAT WENT TO!!
HEY! IT'S GRAMPA'S OLD HAT, AN' ONE OF MICHELLE'S JUMP ROPES.. AN' ONE OF MY OLD FAVORITE SHIRTS!!
WHY WITH ALL THESE THINGS I COULD BE...
INDIANA TAYLOR
RAIDER OF THE LOST TEMPLE OF ROOM!
IT'LL TAKE MORE THAN THAT TO FINISH ME OFF VILLAIN!!

EXCLUSIVE FEATURES IN THIS

ONLY ONE WAY TO STOP AN ATTACKING UGLY HORNED GREMLIN-MUTANT....
WOOM?
SMACK HIM IN DA SNOUT!!
COMING BACK FOR MORE?!! GOOD!!
TAKE THAT!!
WOMP!
AND THAT! AND THAT! AND THAT! AND THAT! AND THAT! AND...
WOP! WOP!
WOP! WOP!
MICHAEL ANTHONY!!

HUH? MOM!!
TAP TAP TAP
MICHAEL ANTHONY TAYLOR! I SENT YOU TO YOUR ROOM TO CLEAN IT UP NOT TO PLAY!
WHEN I ASK YOU TO DO SOMETHING I EXPECT YOU TO DO IT!
NOW YOU GIVE ME YOUR GRANDFATHER'S OLD HAT AND GET BACK TO CLEANING YOUR ROOM!
THWP!
IF I HAVE TO COME UP HERE TO TELL YOU TO CLEAN YOUR ROOM AGAIN... YOU'RE GOING TO GET A WHIPPING!
WHIPPING? WHIP... WHAT'S THAT ON THE FLOOR?
A SNAKE?!
OHH.. I HATE SNAKES!!
THE END
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LETTERS BY LEX MORRIS

Interview with cover artist Jim T
Interviews with inker Scott Williams a

HIP HOP SCENE

BY JASON MOORE

Whassup !?!?!?

I'm glad to see that you picked up our first issue and that you're reading my column. Since I'm the resident rap fan, I've been allowed to voice my opinion on upcoming releases in the industry, right here every other month. Along with doing reviews of artists that already have record contracts, I'm very interested in hearing from any unsigned solo artists or groups that would like their demo tape reviewed. We will be sending the HIP HOP SCENE to all the major and independent rap labels out there, so if you want some free publicity please send a copy of your demo on cassette, a bio sheet, a 8 x 10 black and white photo of your group, along with your name, address and phone number to the address below. Well, that's about it for now. Send all stuff to : JASON MOORE 1108 MORRIS HILLS PARKWAY MT. MORRIS MICH 48458-2526

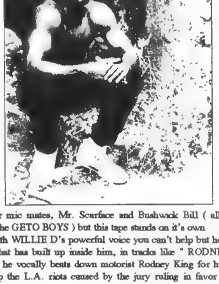
PEACE!!

WILLIE D

GOIN' OUT LIKA SOLDIER

RAP - A - LOT RECORDS

Hardcore lyrics, anger, political opinions, funky beats and a message are what compose this Houston born rapper's second solo effort. There will no doubt be a slew of comparisons to his



former mic mates, Mr. Scarface and Bushwick Bill (all three were the GETO BOYS) but this tape stands on it's own .

With WILLIE D's powerful voice you can't help but hear the rage that has built up inside him, in tracks like " RODNEY K" where he vocally beats down motorist Rodney King for his plea to stop the L.A. riots caused by the jury ruling in favor of the L.A.P.D. this summer. Not only does he attack King, but also his labelmate MC CHOICE because of her song "Payback" in which she dissed him. The Geto Boys, Ice Cube, Too Short and NWA become of their hardcore rap style. But, WILLIE sets her straight with his song " LITTLE HOOKER ".

He also lets us know how he feels about all the phony gangsta MC's that are fakin' the funk on his dope track " U AIN'T NO GANGSTA ."

" GOIN OUT LIKA SOLDIER " is filled with beats that will surely bump your system, along with a few smooth reggea - flavored cuts like "PASS THE PIOTE " and " DIE ". In a change of pace, he does his part to inform children that being in school and gettin' an education is the place to be, not on the streets gettin' killed with "GO BACK TO SCHOOL ".

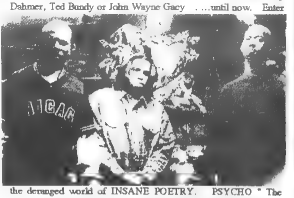
So if your lookin' for some hardcore, no sell-out rhymes to get you hyped, then this tape is definitly worth your money.

INSANE POETRY

GRIM REALITY

NASTYMIX RECORDS

When someone says " serial killer " you think of Jeffery Dahmer, Ted Bundy or John Wayne Gacy ....until now. Enter



the deranged world of INSANE POETRY. PSYCHO " The Lyrical Strangla. ", EM' D EE " The Mad Dog " and DJ STREEK " The Crossfade Beast " are the maniacal minds behind ' GRIM REALITY ' a no holds barred, musical gorefest seen through the eyes of a serial killer. At a time when gangsta rap is taking a beating from the public for being too violent, this L.A. based group jumps on the scene, taking rap to a whole other level. Well look out world cause you ain't heard nothin' until you've heard PSYCHO take an axe and dismember a corpse in " CHOPPIN' UP A BODY " or " MANIC DEPRESSIVE " the story of a man forced to commit suicide, only after he has taken the lives of those who have broken his will to survive.

Track's like " HOW YA GONNA REASON WITH A PSYCHO ", " ANGEL OF DEATH " and "STALKIN' WITH THE NIGHTBREED " are filled with hardcore beats and lyrics that will make think twice about mess'am' with a madman. Other songs like " ONE CARELESS MOMENT " warn how not using a condom can result in death by A.I.D.S.. and " TILL DEATH DO US PART " illustrates how a man can get carried away with his anger after seeing his woman with another man.

The ' GRIM SIDE ' is a horrific roller coaster ride through the mind of a fictional killer, while on the 'REALITY SIDE ' you're forced to witness the life of the black man in a society where he has everything going against him.

There's no doubt in my mind that INSANE POETRY will be around for some time to come, reminding people that your next door neighbor may not always be what he seems and that life for the black man is not the bowl of cherries that some may portray it to be.

WARNING

THE NEXT FIVE PAGES CONTAIN SCENES OF EXPLICIT GORE!

Fantastic Fanzine is very pleased to present the following preview of Arrow Comics' soon-to-be-released THE DEAD. Coming in January to a comic shop near you, the book is drawn by Jason Moore and Jeff Lafferty with story by Ralph Griffith and Stuart Kerr. THE DEAD will be 32 pages of blood-dripping, black and white art with full color, laser-separated covers, for only $2.50, published bi-monthly.

We recommend that the faint of heart and those who object to graphic depictions of gore and violence simply skip over these pages and enjoy the rest of the magazine. But if you are a gore-hound, a horror buff, or maybe just curious, then turn the page....but don't say we didn't warn you!

DIE YOU !!
CHOP!

CRAIG, GET EVERYONE IN THE R.V. NOW!!
GO! GO!!
DAMN IT, CRAIG, GET MOVIN'!!

THWACK!
FREDDIE, GRAB THE KEYS! THE.. THEY'RE..
... THEY'RE IN YOUR DAD'S POCKET!
D-DAD??
WHACK!
...UH...
I-I'M SORRY DAD...
SNAP

CH
OP!
DAVID! THERE'S THE OTHER ONE!
SLAM!
SHIT!! OKAY,
LET'S GET THE HELL OUT OF HERE!
VROOOOOOM!!!
OH SHIT...
P R N D 1 2
CLICK!
SSCCRREEECH!!!
WELL,----YOU THEN, EVERYBODY HANG ON!!

SPLAT!
SSSCCRREECH!!
RA-187
HEH, HEH, HEH.. Y'ALL HAVE A NICE DAY NOW, Y'HEAR?
GOLLY, I SURE LIKES THEM CITY FOLKS!
BAM!
HA HA HA HA

ARROW COMICS RETURNS !
IN THE WINTER OF '92

From the creators of REALM and DEADWORLD.

WHEN THERE IS NO MORE ROOM IN HELL....

SHALL INHERIT THE EARTH !!!

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